

Semantic Ranking and Result Visualization for Life Sciences Publications

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ABSTRACT

An ever-increasing amount of data and semantic knowledge in the domain of life sciences is bringing about new data management challenges. In this paper we focus on adding the semantic dimension to literature search, a central task in scientific research. We focus our attention on PubMed, the most significant bibliographic source in life sciences, and explore ways to use high-quality semantic annotations from the MeSH vocabulary to rank search results. We start by developing several families of ranking functions that relate a search query to a document's annotations. We then propose an efficient adaptive ranking mechanism for each of the families. We also describe a two-dimensional Skyline-based visualization that can be used in conjunction with the ranking to further improve the user's interaction with the system, and demonstrate how such Skylines can be computed adaptively and efficiently. Finally, we evaluate the effectiveness of our ranking with a user study.

1. INTRODUCTION

Many scientific domains, most notably the domain of life sciences, are experiencing unprecedented growth. The recent complete sequencing of the Human Genome, and the tremendous advances in experimental technology are rapidly bringing about new scientific knowledge. The ever-increasing amount of data and semantic knowledge in life sciences requires the development of new semantically-rich data management techniques that facilitate scientific research and collaboration.

Literature search is a central task in scientific research. In their search users may pursue different goals. For example, a user may need an overview of a broad area of research that is outside his main field of expertise, or he may need to find new publications in an area in which he is an expert. PubMed¹ is perhaps the most significant bibliographic source in the domain of life sciences, with over 18 million articles at the time of this writing. PubMed is supported by the National Center for Biotechnology Information (NCBI), a joint effort of the US National Library of Medicine and of the National Institute of Health. Indexed articles go back to 1865, and the number of articles grows daily, and increases steadily from year to year. PubMed articles are manually annotated with terms from the Medical Subject Headings (MeSH) controlled vocabulary, maintained by the National Library of Medicine. MeSH organizes term de-

scriptors into a hierarchical structure, allowing searching at various levels of specificity. The 2008 version of MeSH contains 24,767 term descriptors that refer to general concepts like *Anatomy* and *Mental Disorders*, as well as to specific concepts like *Antiphospholipid Syndrome* and *Cholesterol*.

MeSH terms are classified into an *is-a polyhierarchy*: the hierarchy defines is-a relationships among terms, and each term has one or more parent terms [6]. Figure 1 presents a portion of MeSH that describes autoimmune diseases and connective tissue diseases. The hierarchy is represented by a tree of *nodes*, with one or several nodes mapping to a single *term label*. For example, the term *Rheumatic Diseases* is represented by the node *C17.300.775.099*.

Interestingly, the MeSH hierarchy is *scoped*: two tree nodes that map to the same term label may not always induce isomorphic subtrees. The term *Rheumatoid Arthritis (RA)* maps to two nodes in Figure 1, and induces subtrees of different sizes. Node *C20.111.199* represents the autoimmune aspect of *RA* and induces a subtree of size 5, while *C17.300.775.099* refers to *RA* as a rheumatic disease, and induces a subtree of size 7. (Subtree size is noted next to the name of the node.) Scoping is an important technique for modeling complex polyhierarchies. Placing a concept in several parts of the hierarchy models different aspects of the concept, while accommodating different context in different parts of the hierarchy adds to the expressive power and reduces redundancy.

In MeSH it is almost always the case that if one term is a descendant of another in one part of the hierarchy, it will not be an ancestor of that same term in a different part of the hierarchy.²

PubMed and other NCBI-managed repositories can be searched with Entrez, the Life Sciences Search Engine³. Entrez implements sophisticated query processing, allowing the user to specify conjunctive or disjunctive boolean semantics for the search query, and to relate the search terms to one or several parts of the document: title, MeSH annotations, text of the document, etc. In order to improve recall, Entrez automatically expands query terms that are related to MeSH annotations with synonymous or near-synonymous terms. For example, the simple query *mosquito* will be transformed by Entrez to *"culicidae"[MeSH Terms] OR "culicidae"[All Fields] OR "mosquito"[All Fields]*. Term synonymy information is also provided by MeSH. Entrez also expands the query with descendants of any MeSH terms. For example, the query *"blood cells"[MeSH Terms]* will match articles that are annotated with *"blood cells"* or with *"erythrocytes"*, *"leukocytes"*, or *"hemocytes"*.

The need to improve recall differentiates bibliographic search

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¹www.pubmed.gov

²There is a single exception: *Ethics* is the parent of *Morals* in the *Humanities* branch of the hierarchy, while *Morals* is the parent of *Ethics* in the *Behavior and Behavioral Mechanisms* branch.

³www.ncbi.nlm.nih.gov/sites/gquery

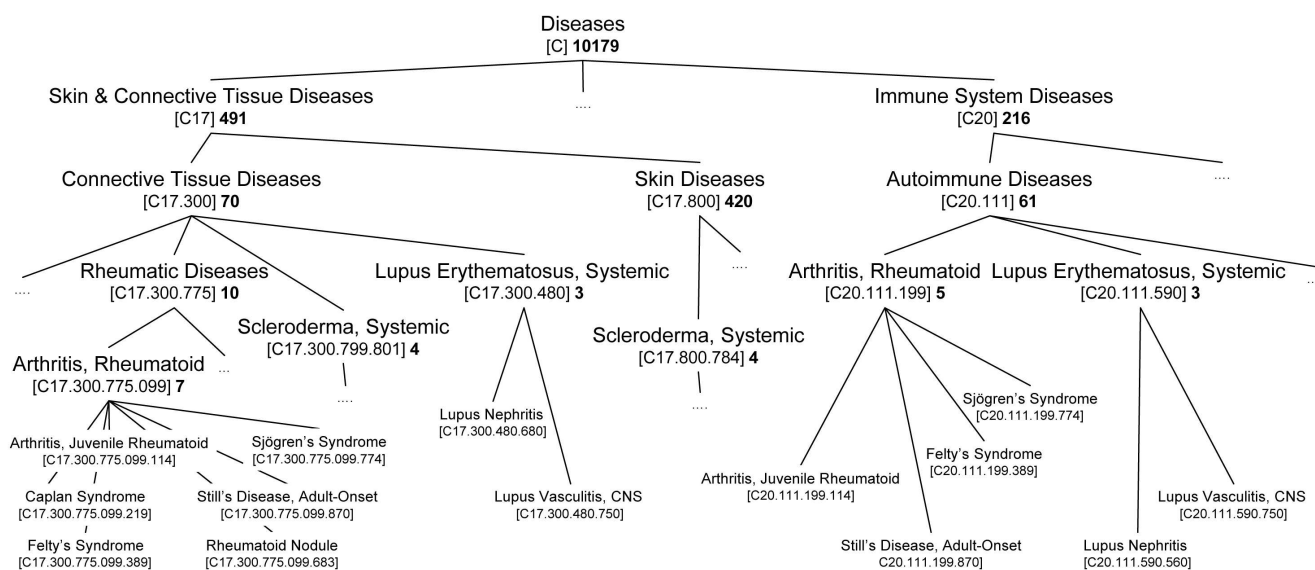


Figure 1: Portion of the MeSH polyhierarchy.

from general web search. In web search it is often assumed that many documents equivalently satisfy the user's information need, and so high recall is less important than high precision among the top-ranked documents. On the other hand, in bibliographic search the assumption (or at least the hope) is that every scientific article contributes something novel to the state of the art, and so no two documents are interchangeable when it comes to satisfying the user's information need. In this scenario the boolean retrieval model, such as that used by Entrez, guarantees perfect recall and is the right choice.

However, there is an important common characteristic of bibliographic and general web search: many queries return hundreds, or even thousands, of relevant results. Query expansion techniques that maximize recall exacerbate this problem by producing yet more results. For example, the fairly specific query *Antiphospholipid Antibodies AND Thrombosis*, which looks for information about a particular clinical manifestation of Antiphospholipid syndrome, returned 3455 matches using the default query translation in June 2009. A more general query that looks for articles about connective tissue diseases that are also autoimmune returns over 120,000 results.

Because so many results are returned per query, the system needs to help the user explore the result set. Entrez currently allows the results to be sorted by several metadata fields: publication date, first author, last author, journal, and title. This may help the user look up an article with which he is already familiar (i.e., knows some of the associated metadata), but does not support true information discovery.

A useful and well-known way to order results in web information retrieval is by query relevance. Retrieval models such as the Vector Space Model [1] have the query relevance metric built in, while the boolean retrieval model does not. In this paper we propose to measure the relevance of a document to the query with respect to the MeSH vocabulary. We illustrate some semantic considerations and challenges with an example.

EXAMPLE 1.1. Consider the Entrez query “Connective Tissue

Diseases” [MeSH Terms] AND “Autoimmune Diseases” [MeSH Terms], evaluated against PubMed. Figure 1 represents these query terms in the context of the MeSH hierarchy. The query will match all documents that are annotated with at least one term from the induced subtrees of the query terms.

One of the results, a document with *pmid* = 17825677, is a review article that discusses the impact of autoimmune disorders on adverse pregnancy outcome. It is annotated with the query terms “Autoimmune Diseases” and “Connective Tissue Diseases”, and also with several terms from the induced subtrees of the query terms: “Arthritis, Rheumatoid”, “Lupus Erythematosus, Systemic”, “Scleroderma, Systemic”, and “Sjögren's Syndrome”. The article is also annotated with general terms that are not related to the query terms via the hierarchy: “Pregnancy”, “Pregnancy Complications”, “Female”, and “Humans”.

Another result, an article with *pmid* = 19107995, describes neuroimaging advances in the measurement of brain injury in Systemic Lupus. This article matches the query because it is annotated with “Lupus Erythematosus, Systemic”, which is both a connective tissue disease and an autoimmune disease. The article is also annotated with broader terms “Brain”, “Brain Injuries”, “Diagnostic Imaging”, and “Humans”.

Based on this example, we observe that, while both articles are valid matches for the query, they certainly do not carry equal query relevance. The first article covers the fairly general query terms, as well as several specific disorders classified below the query terms in MeSH. In contrast, the second article answers a limited portion of the query, since it focuses on only one particular disorder. In this work we propose several ways to measure semantic relevance of a document to a query, and demonstrate how our semantic relevance can be computed efficiently on the scale of PubMed and MeSH.

An important dimension in data exploration, particularly in a high-paced scientific field, is time. An article that contributes to the state of the art at the time of publication may quickly become obsolete as new results are published. Semantic relevance measures of this paper can be used to retrieve ranked lists of results,

or they can be combined with data visualization techniques that give an at-a-glance overview of thousands of results. We develop a two-dimensional skyline visualization that plots relevance against publication date, and show how such skylines can be computed efficiently on the large scale.

Ranking that takes into account hierarchical structure of the domain has been considered in the literature [10, 8, 4]. Such ranking typically relates two terms via a common ancestor; see Section 6 for a discussion of these methods. When terms appear in the hierarchy in multiple places, with subtly different meanings, it is unclear how such distance-based measures should be generalized. Instead, in this paper we develop new families of ranking measures that are aimed specifically at ranking with scoped polyhierarchies like MeSH, where terms may occur in multiple (partially replicated) parts of the hierarchy. We argue that the semantics of a term is best captured by its set of descendants across the whole hierarchy, and develop measures of relatedness that depend on the nature of the overlap between these sets of descendants.

Computing similarity based on sets of descendants is algorithmically more complex than simpler graph distance measures. We pay particular attention to efficiency, and provide an extensive experimental evaluation of our methods with the complete PubMed dataset and the full MeSH polyhierarchy, demonstrating that interactive response times are achievable.

The rest of this paper is organized as follows. We formalize semantics of query relevance for scoped polyhierarchies in Section 2. We present the data structures and algorithms that implement the query relevance measures on the large scale in Section 3. Section 4 describes an evaluation of efficiency, and Section 5 presents a user study. We present related work in Section 6, and conclude in Section 7.

2. SEMANTICS OF QUERY RELEVANCE

We now formalize the data model, and define the semantics of several similarity measures, using the polyhierarchy in Figure 2 for demonstration. Term labels are denoted by letters A, B, C, \dots , and nodes are denoted by numerical ids $1, 2, 3, \dots$. Term \top represents the root of the hierarchy.

2.1 Motivation

We wish to assign a score to documents whose MeSH terms overlap with the query terms. Our notion of “overlap” includes cases where a document term represents a sub-concept of a query term. If a query is $\{A, B\}$ in Figure 2, and the document contains MeSH terms C and D , then both C and D contribute to the overlap because they are sub-concepts of A and B .

Our first similarity measure, which we formalize in Section 2.3, simply counts the number of elements in common between the descendants of the MeSH terms in the query and those in the document. According to this measure, concepts such as C that appear in multiple parts of the hierarchy count once. However, we might want to count C more than once because it contributes to the matching of both query terms.

The alternative of simply counting every occurrence of a term label can be naive. Suppose that the query is $\{C\}$ and that the document mentions term G but not C or H . One could argue that double-counting G is inappropriate, since the only reason we have two G instances is because C appears in multiple parts of the hierarchy. Within the context of C , G only appears once. This motivates us to only double-count when the ancestor concept in the query is different. We develop a similarity measure that models this intuition in Section 2.4.

The measures mentioned so far are sensitive to the size of the hi-

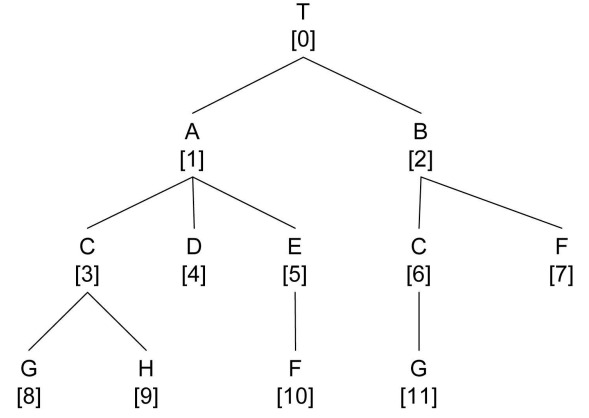


Figure 2: A sample scoped polyhierarchy.

erarchy. Because A has more descendants than B , an intermediate-level match in the A subtree may give a much larger score than a high-level match in the B subtree. The effect of this bias would be that highly differentiated concepts would be consistently given more weight than less differentiated concepts. To overcome this bias, we consider a scoring measure in Section 2.5 that weights matches in such a way that each query term contributes equally to the overall score.

2.2 Terminology

DEFINITION 2.1. A scoped polyhierarchy is a tuple $\mathcal{H} = \{\mathcal{T}, \mathcal{N}, ISA, L\}$, where \mathcal{T} is a set of term labels, \mathcal{N} is a set of nodes, $ISA : \mathcal{N} \rightarrow \mathcal{N}$ is a many-to-one relation that encodes the generalization hierarchy of nodes, and $L : \mathcal{N} \rightarrow \mathcal{T}$ associates a term with each node. When $ISA(n, n')$ holds, we say n' is a parent of n , and n is a child of n' . Every node except the root has exactly one parent node. n' is an ancestor of n if (n, n') is in the reflexive transitive closure of ISA . (Thus a node is its own ancestor and its own descendant.)

For a term $t \in \mathcal{T}$, we denote by $N(t)$ the set of nodes n with label t (i.e., having $L(n) = t$). For a set of terms $T \subseteq \mathcal{T}$, we denote by $N(T)$ the set of nodes in $\bigcup_{t \in T} N(t)$. Likewise, for a set of nodes $M \subseteq \mathcal{N}$, we denote by $L(M)$ the set of labels of nodes in M .

DEFINITION 2.2. The node-scope of a term $t \in \mathcal{T}$, denoted by $N^*(t)$, is the set of nodes that have an ancestor with the label t : $N^*(t) = \{n | \exists n', t = L(n') \wedge \text{ancestor}(n', n)\}$.

The node-scope of a set of terms $T \subseteq \mathcal{T}$, denoted by $N^*(T)$, is the set of nodes that have an ancestor with the label in T : $N^*(T) = \bigcup_{t \in T} N^*(t)$.

In Figure 2, the node-scope of the term C is $N^*(C) = \{3, 8, 9, 6, 11\}$, the same as the node scope of a set $\{C, G, H\}$.

DEFINITION 2.3. The term-scope of a term $t \in \mathcal{T}$, denoted by $L^*(t)$, is the set of term labels that appear among the nodes in $N^*(t)$: $L^*(t) = \bigcup_{n \in N^*(t)} L(n)$.

We define the term-scope of a set of terms $T \subseteq \mathcal{T}$ analogously, and denote it by $L^*(T) = \bigcup_{t \in T} L^*(t)$.

The term-scope of the term C in Figure 2 is $L^*(C) = \{C, G, H\}$, while $L^*(\{B, C\}) = \{B, C, G, H, F\}$.

We use *node-scope* and *term-scope* to compare two sets of terms D and Q , where D is the set of terms that annotate a PubMed document, and Q is the set of query terms.

2.3 Set-Based Similarity

Our first measure, *term similarity*, treats the sets D and Q symmetrically, and quantifies how closely the two sets are related by considering the intersection of their *term-scopes*:

$$\text{TermSim}(D, Q) = |L^*(D) \cap L^*(Q)| \quad (1)$$

Term similarity may be used on its own, or it may be normalized by another quantity, changing the semantics of the score. For example, normalizing term similarity by the size of the *term-scope of the query* expresses the extent to which the query is answered by the document. We refer to this quantity as *term coverage*. Dividing the term similarity by the *term-scope of the document* expresses how specific the document is to the query. We refer to this quantity as *term specificity*. Finally, we may divide term coverage by the size of the union of the two term scopes, deriving *Jaccard similarity*.

$$\text{TermCoverage}(D, Q) = \frac{|L^*(D) \cap L^*(Q)|}{|L^*(Q)|} \quad (2)$$

$$\text{TermSpecificity}(D, Q) = \frac{|L^*(D) \cap L^*(Q)|}{|L^*(D)|} \quad (3)$$

$$\text{TermsJaccard}(D, Q) = \frac{|L^*(D) \cap L^*(Q)|}{|L^*(D) \cup L^*(Q)|} \quad (4)$$

2.4 Conditional Similarity

Set-based similarity treats the query and the document symmetrically, although it may prioritize one set over the other in the final step, as is done in *term coverage* and *term specificity*. *Conditional similarity* prioritizes the query over the document from the start, by placing the term-scope of the document within the context of the term-scope of the query.

As we argued in Section 2.1, simply counting the paths between two terms can be naive, as we may be double-counting due to structural redundancy in the hierarchy. We thus define *conditional term-scope* by using ancestor-descendant pairs of terms, not full term paths. In the following definition, q is a query term and d is a document term.

DEFINITION 2.4. Let d and q be terms, and let $P_{d,q}$ be the set of node pairs (n_d, n_q) satisfying the following conditions:

- $n_d \in N^*(d)$, i.e., n_d has an ancestor with label d ;
- $n_q \in N^*(q)$, i.e., n_q has an ancestor with label q ;
- n_q is an ancestor of n_d .

Conditional term-scope of d given q , denoted by $L^*(d|q)$, is the set of label pairs $(L(n_1), L(n_2))$, where $(n_1, n_2) \in P_{d,q}$.

Conditional term-scope of a set D given a set Q , denoted $L^*(D|Q)$, is the union of conditional term-scopes of all $d \in D$ given all $q \in Q$: $L^*(D|Q) = \bigcup_{d \in D, q \in Q} L^*(d|q)$.

For example, $L^*(G|C) = \{(C, G), (G, G)\}$, while $L^*(G|\{A, B\}) = \{(A, G), (B, G), (C, G), (G, G)\}$. Note that $L^*(q|q)$ enumerates all pairs of terms (s, t) , where $s, t \in L^*(q)$ such that there is a term-path from a node labeled with t to a node labeled with s . So, $L(C|C) = \{(C, G), (C, H), (C, C), (G, G), (H, H)\}$.

We define *conditional similarity* as:

$$\text{CondSim}(D, Q) = |L^*(D|Q)| \quad (5)$$

2.5 Balanced Similarity

Balanced similarity is a refinement of *conditional similarity* that balances the contributions of query terms to the score.

$$\text{BalancedSim}(D, Q) = \frac{1}{|Q|} \sum_{q \in Q} \frac{\text{CondSim}(D, q)}{\text{CondSim}(q, q)} \quad (6)$$

The relative contribution of each query term q to the score is normalized by the number of terms in the query, $|Q|$. For each term q , we compute the conditional similarity between the document D and the term q (as per Equation 5), and normalize this value by the maximum possible conditional similarity that any document may achieve for q , which is $\text{CondSim}(q, q)$.

3. EFFICIENT COMPUTATION OF QUERY RELEVANCE

In this section we describe the data structures and algorithms that support computing similarity measures of Section 2 at the scale of PubMed and MeSH. We do all processing in main memory to achieve interactive response time, and must control the size of our data structures so as to not exceed reasonable RAM size. Our data structures are at most linear in the size of PubMed, and at most quadratic in the size of MeSH.

We maintain annotations and publication date of PubMed articles in a hash table *Articles*, indexed by *pmid*. The version of PubMed to which we were given access by NCBI consists of about 17 million articles, published up to September 2007, and we are able to store publication date and annotations of all these articles in RAM. There are between 1 and 96 annotations per article, 9.7 on average.

In this work we focus on queries that are conjunctions or disjunctions of MeSH terms, and rely on the query processing provided by Entrez to retrieve query matches. We do not discriminate between AND and OR queries for the purposes of ranking. This is an item for future work. A query is represented in our system by a set of MeSH terms: $\text{Query} : \{t_1, \dots, t_m\}$.

3.1 Exact Computation

We maintain the following data structures that allow us to compute values for the relevance metrics in Section 2. There are 24,767 terms and 48,442 nodes in MeSH 2008, the version of MeSH that we use in this work. For each term $t \in \mathcal{T}$, we precompute and maintain the following information in one or several hash tables, indexed on the term label.

- $N(t)$, the set of nodes that have t as its label. An average term labels 2 nodes. 50% of the terms label only a single node. The term *WAGR Syndrome* labels 19 nodes, the most of any term in MeSH.
- $L^*(t)$, the set of term labels in the term-scope of t . (see Definition 2.3). An average MeSH term has 6.4 terms in its term-scope. The term *Amino Acids, Peptides, and Proteins* has the most terms in its term-scope: 2902. Recall that $t \in L^*(t)$; 67% of the terms have only their own label in their term-scope.
- $N^*(t)$, the set of nodes in the node-scope of t . (see Definition 2.2). On average $|N^*(t)| = 9.6$. At least 1 and at most 6458 nodes are in the node-scope of any term in MeSH. The term *Amino Acids, Peptides, and Proteins* has the largest node-scope.

- $|L^*(t|t)|$, the size of conditional term scope of t ., an integer value (see Definition 2.4).

For each node $n \in \mathcal{N}$, we maintain:

- $L(n)$, the term label of n .
- The node-path from the top of the hierarchy to n . The average length of a node-path is 5, the longest path has length 12. (While one could traverse the hierarchy to construct this path as needed, it saves time to have all paths precomputed, and the space investment is modest.)

Algorithm 1 Procedure TermSim

Require: $Q = \{q_1 \dots q_n\}$, $R = \{pmid_1 \dots pmid_m\}$
1: Compute $L^*(Q) = \bigcup_i L^*(q_i)$
2: **for** $pmid \in R$ **do**
3: Retrieve $D = \{d_1 \dots d_m\}$ from *Articles*
4: Compute $L^*(D) = \bigcup_i L^*(d_i)$
5: $termSim(D, Q) = |L^*(D) \cap L^*(Q)|$
6: **end for**

Algorithm 1 describes how *term similarity* (Eq. 1) is computed for a query Q and a set of documents R . Consider what is involved in the computation of the term-scope of a set of terms, as is done in lines 1 and 4 of the algorithm for the sets Q and D . To compute the term-scope of a term t (lines 1 and 4), we retrieve $L^*(t)$ with a hash table lookup. Each lookup returns a set of terms, and the size of each such set is linear in the size of the hierarchy. In practice, for terms that denote general concepts, $L^*(t)$ may contain hundreds, or even thousands of term labels, while for terms that denote very specific concepts, $L^*(t)$ will contain only a handful of labels. Next, we take a union of the term-scopes of individual terms, which requires time linear in the size of the input data structures in our implementation. This computation happens once per query, and once for every document. Finally, having computed the term-scope of the document, we determine the intersection $L^*(D) \cap L^*(Q)$ (line 5). This operation takes time linear in the size of the data structures, and is executed once per document.

Algorithm 2 computes *conditional similarity* (Eq. 5) for a query Q and a document D . Term-scope and node-scope of Q are computed on lines 1 and 2. Then, for each document, we compute D_Q , the set of its terms that are in the term-scope of the query, and retrieve the node-scope of D_Q (lines 5 and 6). We then find all pairs of nodes $n' \in N^*(Q)$ and $n \in N^*(D_Q)$ such that there is a path from n' to n . Each document is processed in time proportional to $|N^*(Q)| \cdot |N^*(D_Q)|$, which can be high for queries and documents with large node-scopes.

Algorithm 3 computes *balanced similarity* (Eq. 6) by considering each query term q separately, and invoking *CondSim* for each document. Computing conditional similarity one query term at a time has lower processing cost than the corresponding computation for the query as a whole, as is done in *CondSim*, as we will see during our experimental evaluation.

3.2 Computation with Score Upper-Bounds

In the previous section we saw that evaluating similarity of a set of documents with respect to a query can be expensive, particularly for queries and documents that are annotated with general MeSH terms. We now show how score upper-bounds can be computed more efficiently than exact scores.

Score upper-bounds can be used to limit the number of exact score computations in ranked retrieval, where only k best entries

Algorithm 2 Procedure CondSim

Require: $Q = \{q_1 \dots q_n\}$, $R = \{pmid_1 \dots pmid_m\}$
1: Compute $L^*(Q) = \bigcup_i L^*(q_i)$
2: Compute $N^*(Q) = \bigcup_i N^*(q_i)$
3: **for** $pmid \in R$ **do**
4: Retrieve $D = \{d_1 \dots d_m\}$ from *Articles*
5: Compute $D_Q = D \cap L^*(Q)$
6: Compute $N^*(D_Q)$
7: $S = \emptyset$
8: **for** $n' \in N^*(Q)$ **do**
9: **for** $n \in N^*(D_Q)$ **do**
10: **if** $ancestor(n', n)$ **then**
11: $S = S \cup (L(n'), L(n))$
12: **end if**
13: **end for**
14: **end for**
15: $condSim(D, Q) = |S|$
16: **end for**

Algorithm 3 Procedure BalancedSim

Require: $Q = \{q_1 \dots q_n\}$, $R = \{pmid_1 \dots pmid_m\}$
1: Compute $weight_i = |Q| \cdot L^*(q_i|q_i)$ for each $q_i \in Q$
2: **for** $pmid \in R$ **do**
3: $score = 0$
4: **for** $q_i \in Q$ **do**
5: $score = score + weight_i \cdot CondSim(q_i, pmid)$
6: **end for**
7: $balancedSim(D, Q) = score$
8: **end for**

are to be retrieved from among N documents, and $k \ll N$. If score upper-bounds are cheaper to compute than actual scores, then we can compute score upper-bounds for all documents, order documents in decreasing order of score upper-bounds, and compute exact score values as needed, until the k best documents have been retrieved. Processing, and thus exact score computation, can stop when the score upper-bound of the document being considered is lower than the actual score of the current k^{th} best document. In addition to computing score upper-bounds for all documents, and evaluating exact scores for M documents, where $k \leq M \leq N$, the algorithm must perform a certain number of sorts, to determine the current k^{th} score at every round.

Consider again the computation of *term similarity* in Algorithm 1, which computes the value of the expression in Equation 1. We can transform this equation using distributivity of set intersection over set union, and observe that a natural upper-bound holds over the value of *term similarity*:

$$TermSim(D, Q) = \left| \left(\bigcup_d L^*(d) \right) \cap \left(\bigcup_q L^*(q) \right) \right| = \left| \bigcup_{d,q} L^*(d) \cap L^*(q) \right| \leq \sum_{d,q} |L^*(d) \cap L^*(q)|$$

The value of $TermSim(D, Q)$ cannot be higher than the sum of the sizes of pair-wise intersections of term-scopes of terms from D with terms from Q . To enable fast computation of this upper bound, we precompute $|L^*(s) \cap L^*(t)|$ for all pairs of terms s and t . The number of entries in this data structure, which we call *PairwiseTermSim*, is quadratic in the size of MeSH. In practice, we only need to record an entry for the terms s and t if $L^*(s) \cap L^*(t) \neq \emptyset$. There are over 613 million possible pairs of MeSH terms, but only 158,583 pairs have a non-empty intersection of their term-scopes and are recorded in the *PairwiseTermSim* data structure.

For a query of size $|Q|$ and a document of size $|D|$, we need to

look up $|Q| * |D|$ entries in *PairwiseTermSim*, and compute a sum of the retrieved values. The difference between the size of a set of terms, and the size of the term-scope of that set can be quite dramatic, and so computing upper-bounds is often much cheaper than computing actual scores. We will demonstrate this experimentally in Section 4.

Let us now consider how score upper-bounds can be computed for *conditional similarity* (Eq. 5), which counts the number of pairs of terms $q \in L^*(Q)$ and $d \in L^*(D)$ such that there is a node-path from $q \rightarrow d$. This quantity is bounded by the sum of sizes of $L^*(d|q)$ for all pairs of terms d and q .

$$CondSim(D, Q) = |\bigcup_{d,q} L^*(d|q)| \leq \sum_{d,q} |L^*(d|q)|$$

To facilitate the computation of this upper-bound, we store the value of $L^*(s|t)$ for all pairs of terms s and t with intersecting term-scopes. We call this data structure *PairwiseCondSim*. This data structure has the same number of entries as *PairwiseTermSim*.

Finally, for *balanced similarity*, we observe that:

$$BalSim(D, Q) = \frac{1}{|Q|} \sum_q \frac{L^*(D|q)}{L^*(q|q)} = \frac{1}{|Q|} \sum_{q,d} \frac{L^*(d|q)}{L^*(q|q)}$$

We re-use the *PairwiseCondSim* data structure for the computation of score-upper bounds for *balanced similarity*. We evaluate the performance improvements achieved by using score upper-bounds for ranked retrieval in Section 4.

3.3 Adaptive Skyline Computation with Upper-Bounds

As we argued in the Introduction, it is sometimes important to present more than a handful of query results. We propose to use a two-dimensional *skyline* visualization [3] that is based on the familiar concept of dominance. A point in multi-dimensional space is said to belong to the skyline if it is not *dominated* by any other point, i.e., if no other point is as good or better in all dimensions, and strictly better in at least one dimension.

A skyline *contour* is defined inductively as follows:

- A point belongs to the first skyline contour if and only if it belongs to the skyline of the whole data set.
- A point belongs to the k^{th} contour if and only if it belongs to the skyline of the data set obtained by removing points from the first through $k - 1^{st}$ contours.

Skyline contours are useful for highlighting points that are close to the skyline, and that might be of interest to the user.

Publication date is a natural attribute in which to consider bibliography matches, and we use it as the x -axis of our visualization. The y -axis corresponds to one of the similarity measures described in Section 2. Figure 3 shows a skyline of results for the query *G-Protein-Coupled receptors*, for *term specificity* with 5 skyline contours. Points of highest quality are close to the origin on the x -axis and away from the origin on the y -axis. Points on the first contour are marked in white, points on the second contour are beige, and points on the last contour are red. When points are selected using the mouse, a window showing the full citation is displayed.

Our prototype implementation is running outside of the NCBI infrastructure, and we are using the Entrez query API, *eUtils*, to evaluate queries, and receive back ids of PubMed articles that match the query. The *eUtils* API can be asked to return query

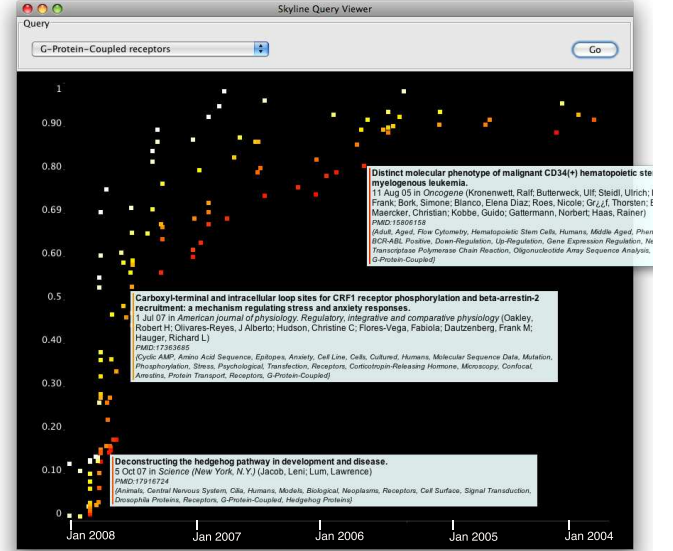


Figure 3: Two-dimensional skyline representation of results for the query *G-Protein-Coupled receptors*. Please view on a color display or on a color printer.

results in order of publication date. NCBI requests that large result sets be retrieved in batches, so as not to overload their system. In the remainder of this section we describe a progressive algorithm that computes a two-dimensional skyline of results using score upper-bounds.

We implemented a divide-and-conquer algorithm based on the techniques in [2]. Our algorithm processes results one batch at a time, with batches arriving in order of article publication date, from more to less recent. Articles within each batch are also sorted on publication date, and we use this sort order as basis for the divide-and-conquer.

The algorithm receives as input a sorted list of documents, a query Q , an integer k that denotes the number of skyline contours to be computed, a similarity measure *Sim*, and *SkylineSoFar*: a list of documents, sorted on publication date, that were identified as belonging to the skyline when processing previous batches, along with the contour number. Note that a result that was assigned to the skyline during a previous batch will remain on the skyline, with the same contour number, for the remainder of the processing. This is because documents are processed in sorted order on publication date.

The divide-and-conquer algorithm processes the batch by recursively dividing the points along the median on the x -axis. When all points within an x -interval share the same x value, the algorithm sorts the points on the y coordinate, identifies contour points as the k best points in the interval, and assigns to each of the top- k points a contour number. Let us refer to this sub-routine as *AssignLinearDominance*. Contour number assignments are then merged across intervals, from left to right, and contour numbers of points on the right are adjusted. The *SkylineSoFar* data structure is supplied to the left-most interval when a batch is processed.

The algorithm assumes that the values of the x and the y coordinates are readily available for each document. However, as we discussed in Section 3, the similarity score of the document may be expensive to compute, while the score upper-bound may be computed more efficiently. We therefore modify the *AssignLinearDom-*

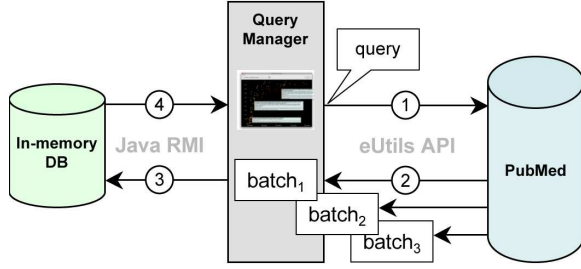


Figure 4: System architecture.

# queries	150
size of $L^*(Q)$	2 to 454, avg 43, med 22
# results	1,024 to 179,450, avg 28,079, med 9,562

Table 1: Characteristics of the query workload.

instance subroutine to use score upper-bounds as in Section 3.2. Exact scores are still computed, but the number of these computations is reduced. Using score upper-bounds allows us to compute the two-dimensional skyline more efficiently, as we demonstrate next.

4. EXPERIMENTAL EVALUATION

In this section we present our experimental results that quantify the cost of exact score computation, and demonstrate the improvement achieved by using score upper-bounds in the computation. Techniques for this processing were described in Sections 3.2 and 3.3. Experiments in this section consider the run-time performance of three measures: *term similarity*, *conditional similarity*, and *balanced similarity*.

In the first set of our experiments, we study the advantage of using score upper-bounds for ranked list retrieval, for the various values of k . In the second set of experiments, we consider the performance improvement that is achieved when score upper-bounds are used for skyline computation, for various settings of the number of contours.

4.1 Experimental Platform

We evaluated the performance of our methods on a Java prototype. Figure 4 describes the system architecture and the data flow. Processing is coordinated by the *Query Manager* that receives a query from the user and communicates with PubMed via the *eUtils API* (arrow 1). Results are returned in batches, sorted in decreasing order of publication date (arrow 2). *Query Manager* receives results one batch at a time and communicates with the *In-Memory DB*, which implements the data structures and algorithms of Section 3. *In-Memory DB* and *Query Manager* communicate via Java RMI (arrows 3, 4). *In-Memory DB* runs on a 32-bit machine with a dualcore 2.4GHz Intel CPU and 4GB of RAM, with Red-Hat EL 5.1. Given a query and a list of PubMed ids, *In-Memory DB* can compute score upper-bounds or actual scores for each document, or it can compute the set of skyline contours. Results are read by *Query Manager* (arrow 4), which can optionally pass them to the visualization component.

For the purposes of our evaluation all processing was done by *In-Memory DB*, to reduce communication cost. When a system like ours is deployed, some of the processing, e.g. skyline computation, can be moved to the client to reduce server load. All performance results are based on measuring processing times inside *In-Memory*

DB. We report performance in terms of wall-clock time. All results are averages of three executions.

4.2 Workload

Our performance experiments are based on a workload of 150 queries. We were unable to get a real PubMed query workload from NCBI due to privacy regulations, and so we generated the workload based on pairwise co-occurrence of terms in annotations of PubMed articles. The rationale is that, if two or more terms are commonly used to annotate the same document, then these terms are semantically related and may be used together in a query.

We took the set of all PubMed documents that were published during the month of January 2007, 124,413 documents in all, and computed pair-wise co-occurrence of terms in those documents. 20,848 out of a total of 24,767 MeSH terms are used to annotate documents in this sample. For all pairs of terms t_1 and t_2 , we recorded the number of documents that are annotated with both t_1 and t_2 , and compared this to the number of documents annotated with t_1 alone, and with t_2 alone. We refer to the sizes of these three document sets as $\mathcal{D}(t_1 \wedge t_2)$, $\mathcal{D}(t_1)$, and $\mathcal{D}(t_2)$, respectively.

Over 2.5 million pairs of terms were used together to annotate at least one document in our set. From among those, we selected pairs that contained terms that were neither too common nor too uncommon. We removed terms that annotate more than 100 documents and fewer than 3 documents in the sample. Extremely common terms, such as *Human* and *Female* are likely too general to be used in a query. Very uncommon terms may be informative, and could be used as part of a query. However, since the objective of our work is to assist the user in exploring large result sets, and since achieving good performance is more challenging for larger result sets, we decided to bias our experimental evaluation in that direction.

Further, to ensure that combining the terms is semantically meaningful, we selected pairs of terms that occur together at least 10% of the time that either of the terms occurs on its own. This is the case when $\frac{|\mathcal{D}(t_1 \wedge t_2)|}{|\mathcal{D}(t_1)|} \geq 0.1$ and $\frac{|\mathcal{D}(t_1 \wedge t_2)|}{|\mathcal{D}(t_2)|} \geq 0.1$. After this step we were left with 7958 pairs of terms.

From among 7958 pairs of terms (call this P), 487 were pairs with a common subtree in MeSH (call this P_O , for overlapping). These pairs are interesting because they can be meaningfully combined into an OR query. We thus chose 50 pairs of terms from $P \setminus P_O$ to create AND queries, 50 pairs from P_O for AND queries, and 50 pairs from P_O for OR queries.

Table 1 summarizes the properties of 150 queries in our workload. The number of results is calculated with respect to the entire PubMed corpus on which we run our performance experiments.

4.3 Ranked Retrieval with Score Upper-Bounds

Table 2 summarizes the performance of 150 queries with *term similarity*, *conditional similarity*, and *balanced similarity*. We compare the execution time of computing exact scores for all results (**Score**) against the time of computing score upper-bounds for all results (**UB**). We then report the run-time of computing the top-1, top-10, top-20, top-50 and top-100 results, in which upper bounds are computed for all items, and exact scores are computed only for the promising items. We observe that execution time of **Score** can be high, particularly for conditional and balanced similarity. In contrast, upper bounds can be computed about an order of magnitude faster, in interactive time even in the worst case. This is expected, since, as we discussed in Section 3.2, the time to compute upper bounds is proportional to $|D| * |Q|$, while the time to compute scores is a function of the size of the term-scope of the query and of the document, which is typically much higher.

Figure 5 compares the *total run-time* of **Score**, **UB**, and ranked

	Term Similarity(sec)				Conditional Similarity(sec)				Balanced Similarity(sec)			
	med	avg	min	max	med	avg	min	max	med	avg	min	max
Score	0.412	1.342	0.013	13.238	0.387	4.408	0.004	274.230	0.372	3.760	0.006	195.420
UB	0.062	0.177	0.005	1.242	0.060	0.195	0.005	2.210	0.059	0.177	0.005	1.236
top-1	0.228	0.557	0.009	5.127	0.273	2.016	0.010	83.063	0.246	1.558	0.009	55.365
top-10	0.228	0.566	0.009	5.128	0.273	2.010	0.010	84.063	0.245	1.550	0.010	55.441
top-20	0.226	0.567	0.009	6.565	0.272	1.989	0.010	83.061	0.248	1.560	0.010	55.460
top-50	0.228	0.578	0.010	5.080	0.273	2.001	0.014	83.132	0.245	1.582	0.010	55.457
top-100	0.228	0.568	0.010	5.092	0.273	2.001	0.014	83.132	0.246	1.566	0.012	55.444

Table 2: Ranked retrieval: median, average, minimum and maximum processing times for 150 queries.

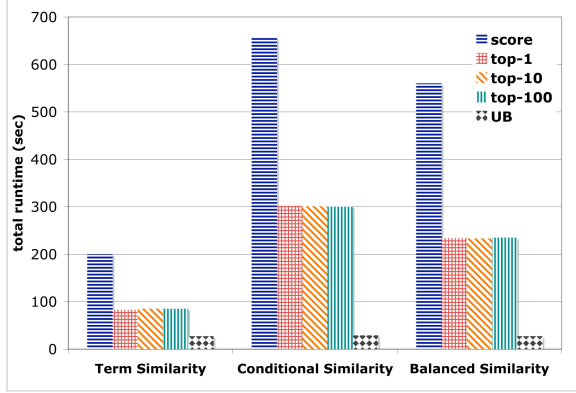


Figure 5: Total runtime of ranked retrieval.

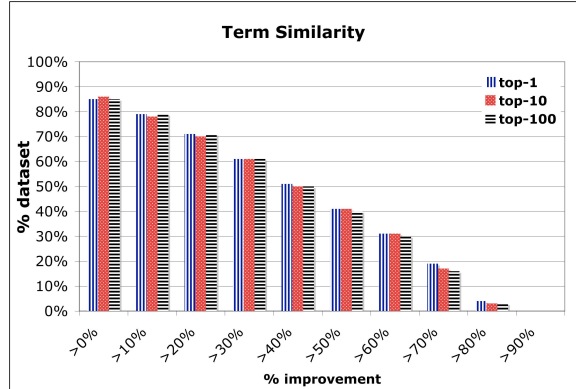


Figure 6: Term similarity: percent improvement in runtime of top-K when score upper-bounds are used.

retrieval with $k = 1, 10, 20, 50, 100$, for all queries. Observe that *term similarity* computes fastest, while *conditional similarity* is slowest. It takes approximately the same amount of time to compute the top- k for different values of k .

Figures 6, 7 and 8 present run-time improvement of using score upper-bounds for top- k computation vs. computing exact scores, for three similarity measures. Performance of the vast majority of queries is improved due to using upper-bounds, for all similarity measures. The actual run-time improvement was up to 9.1 sec for *term similarity*, and between 0.7 and 0.8 sec on average for different values of k . For *conditional similarity*, the improvement was up to a dramatic 191 sec, and the average improvement was about 2.4 sec. For *balanced similarity*, using score upper-bounds improved run-time by up to 140 sec, and between 2.0 and 2.2 sec on average,

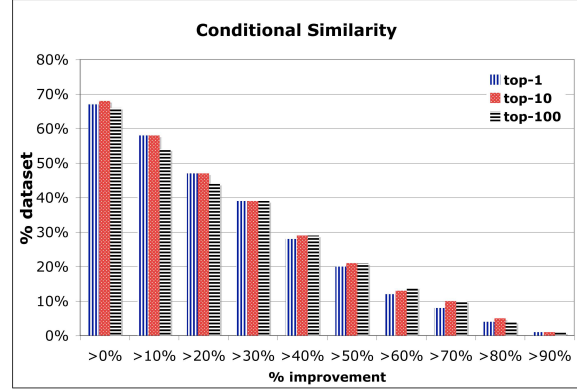


Figure 7: Conditional similarity: percent improvement in runtime of top-K when score upper-bounds are used.

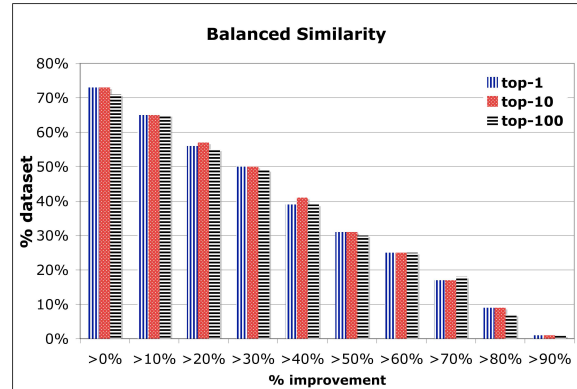


Figure 8: Balanced similarity: percent improvement in runtime of top-K when score upper-bounds are used.

for different values of k .

While performance improved for most queries, it degraded for some queries due to the overhead of sorting. This overhead was noticeable only in short-running queries, and absolute degradation was insignificant: at most 0.081 sec for *TermSim*, 0.254 sec for *CondSim* and 0.213 sec for *BalancedSim*.

4.4 Skyline Computation with Upper-Bounds

In this section we consider the performance impact of using score upper-bounds for skyline computation, described in Section 3.3. We computed the skyline with 1, 2, 5, and 10 contours for 150 queries in our workload. Table 3 presents the median, average, minimum, and maximum execution time for three similarity measures. For each number of contours, and for each similarity measure, we list two sets of numbers. The **Exact** line lists the performance of computing the skyline without the upper-bounds optimization, and the **UB** line lists the performance with the optimization. Recall that, whether we first compute exact scores for all documents (as in **Exact**), or first compute score upper-bounds for all documents, and then compute exact scores only for promising documents (as in **UB**), the result will be the same correct set of skyline points.

Based on Table 3 we observe that the **Exact** skyline performs in interactive time for the majority of queries, for all similarity measures. Median results are sub-second in all cases. We also observe that **UB** skyline outperforms **Exact** skyline. Note that these results are for the total execution of each query. Long-running queries typically execute in multiple batches, and the user is presented with the initial set of results as soon as the skyline of the first batch is computed., and does not have to wait for entire processing to complete.

In our experiments, we are able to predict whether a query will be long-running based on the number of results that the query returns. In fact, exact skyline computation for all queries that return fewer than 20,000 results completes in under 2 seconds. The information about the size of the result set is provided to us at the start of the execution by the **eUtils** API, and we can use this information to decide whether to apply the upper-bounds optimization. 45 out of 150 queries in our workload return over 20,000 results, and we refer to these as the *large queries* in the remainder of this section.

Figure 9(a) summarizes the total cumulative run-time of **Exact** and **UB** skylines for *term similarity* for all queries (*exact all* and *UB all* entries), and for the large queries (*exact large* and *UB large*). We note that over 75% of the time is spent processing 30% of the workload. The time to compute the exact skyline stays approximately the same as the number of contours changes, while the time to compute the UB skyline increases with increasing number of contours. Finally, observe that UB skylines compute faster in total than do exact skylines. The same trends hold for *conditional similarity* (Figure 10(a)) and *balanced similarity* (Figure 11(a)). Figures 9(b), 10(b), and 11(b) plot the percent-improvement of **UB** skyline over **Exact** against the percentage of the *large queries* for which this improvement was realized. Query execution time was improved for the vast majority of large queries..

5. EVALUATION OF EFFECTIVENESS

We now present a qualitative comparison between our similarity measures, and evaluate them against two baselines.

5.1 Baselines

As before, we refer to the the set of MeSH terms derived from the query as Q , and to the set of MeSH terms that annotate a document as D .

Our first baseline is a *distance-based measure*, designed explicitly for MeSH, that compares two sets of terms based on the mean

path-length between the individual terms [10]. For terms d and q , $dist(d, q)$ is the minimal number of edges in a path from any node in $N^*(d)$ to and node in $N^*(q)$. Consider nodes C and F in Figure 2. There are two paths between these nodes: $C \rightarrow A \rightarrow E \rightarrow F$ of length 3, and $C \rightarrow B \rightarrow F$ of length 2, and so $dist(C, F) = 2$. We define path-length as:

$$MeanPathLen(D, Q) = \frac{1}{|D||Q|} \sum_{d \in D} \sum_{q \in Q} dist(d, q)$$

This measure captures the distance between document D and query Q , and we transform it into a similarity:

$$MeanPathSim(D, Q) = \frac{1}{1 + MeanPathLen(D, Q)} \quad (7)$$

A known limitation of distance-based measures is an implicit assumption that edges in the taxonomy represent uniform conceptual distances, which does not always hold in practice. In Figure 2, the path distance between G and A is 2, the same as between G and B . However, one can argue that G is more closely related to B than to A because B has a smaller subtree, and so G represents a larger portion of the *meaning* of B than of A . Several information-theoretic measures have been proposed to overcome this limitation, and we use the one proposed by Lin [8] to derive our second baseline. Lin [8] demonstrated that his measure has a high degree of correlation with several other related measures [11, 9, 14].

For two taxonomy nodes s and t , we denote the lowest common ancestor by $LCA(s, t)$. The *information content* of a node s , denoted by $P(s)$, is the size of the subtree induced by s . Lin [8] defines similarity between nodes s and t as:

$$sim(s, t) = \frac{2 \times \log P(LCA(s, t))}{\log P(s) + \log P(t)}$$

To use this similarity for MeSH, we need to apply it to a poly-hierarchy, with multiple nodes per term. We take a similar approach as in *MeanPathSim*, and say that the similarity between terms d and q is the highest similarity between any two nodes s and t , where $s \in N^*(d)$ and $t \in N^*(q)$. To handle multiple terms per query and per document, we define:

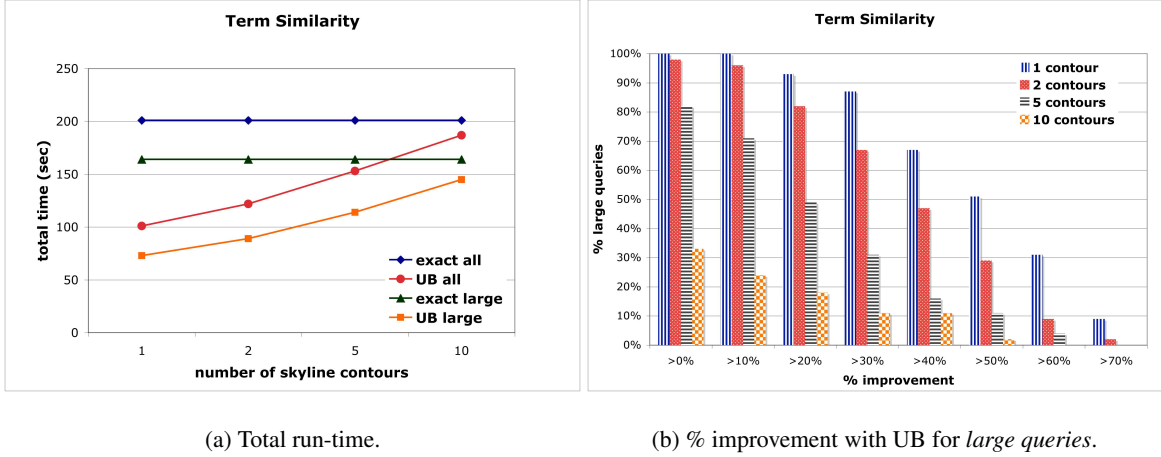
$$MeanInfoSim(D, Q) = \frac{1}{|D||Q|} \sum_{d \in D} \sum_{q \in Q} sim(d, q) \quad (8)$$

5.2 User Study

5.2.1 Methodology

We recruited 8 researchers, all holding advanced degrees in medicine, biology, or bioinformatics. All are experienced PubMed users, with usage between several times a week and several times a day. Users were asked to come up with one query in their field of expertise, and to subsequently rate results returned by our system.

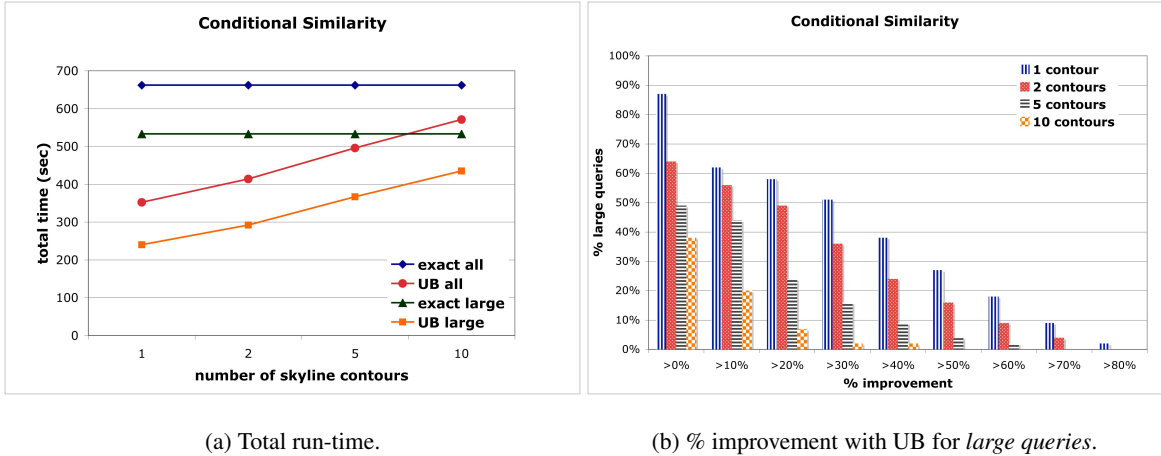
Rather than rating articles in the result, we asked our users to rate *annotation sets*: sets of MeSH terms that occur together as annotations of these articles, for two reasons. We opted for this kind of evaluation for several reasons. First, MeSH annotations of some articles are imprecise, that is, more general or more specific than the content of the article warrants. Second, abstracts of articles are often unavailable, making it difficult to judge the quality of content. Third, presenting sets of MeSH terms for evaluation adds coverage and statistical power to our results, because we are deriving a judgment about a common class of annotations, which itself maps to a set of articles.



(a) Total run-time.

(b) % improvement with UB for *large queries*.

Figure 9: Run-time performance of skyline computation for *term similarity*.



(a) Total run-time.

(b) % improvement with UB for *large queries*.

Figure 10: Run-time performance of skyline computation for *conditional similarity*.

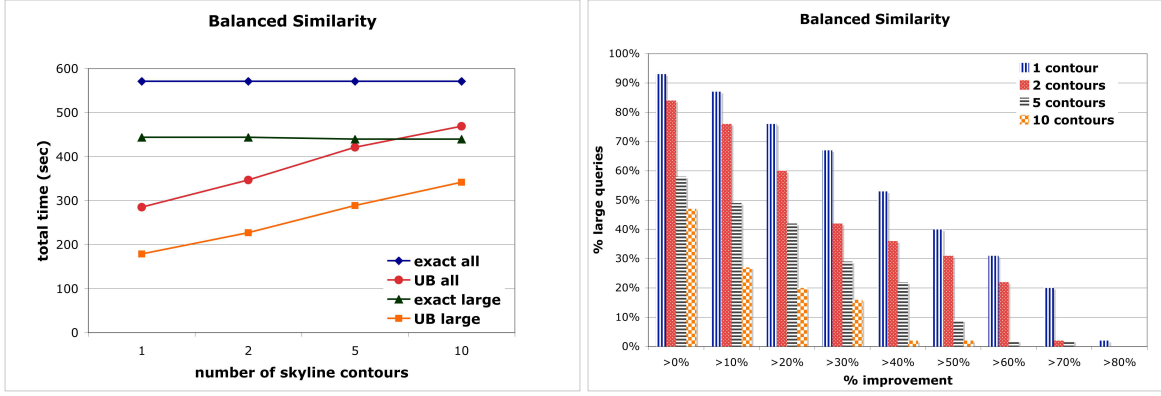
Scores are incomparable across measures, and we use ranks for our comparison. For a fixed query, and for a fixed similarity, all articles that are annotated with the same set of terms receive the same score. Additionally, several different annotation sets may map to the same score, and so ties are common. Furthermore, *term similarity* typically assigns fewer distinct scores than other measures, and so its ranking is more discrete, while baselines generate more continuous ranks than do our measures. In order to meaningfully accommodate ties, and to make ranks comparable across measures, we assign ranks in the following way. To each result in a set of 1 or more ties, we assign the rank as the average row number of the ties. For example, if annotation sets s_1 , s_2 and s_3 tie for the highest score, followed by sets s_4 through s_{10} that tie for the second highest score, then s_1 , s_2 and s_3 are assigned a rank of $\frac{6}{3} = 2$, and the following 7 sets are assigned a rank of $\frac{49}{7} = 7$.

Many queries return thousands of results, and we cannot expect that the users will evaluate the quality of results exhaustively. We focus on a sub-set of results that is most informative about either the performance of a particular similarity measure, or about the relative performance of a pair of measures. Results are ranked according

to *TermSim*, *CondSim*, *BalancedSim*, *MeanPathSim*, and *MeanInfoSim*. For a pair of measures \mathcal{M}_1 and \mathcal{M}_2 , we choose 10 results from each of the following categories:

- $top\mathcal{M}_1$: in top 10% of ranks for \mathcal{M}_1 but not for \mathcal{M}_2
- $top\mathcal{M}_2$: in top 10% of ranks for \mathcal{M}_2 but not for \mathcal{M}_1
- $bot\mathcal{M}_1$: in bottom 10% of ranks for \mathcal{M}_1 but not for \mathcal{M}_2
- $bot\mathcal{M}_2$: in bottom 10% of ranks for \mathcal{M}_2 but not for \mathcal{M}_1

Results are chosen to maximize rank distances. So, a result that is at rank 1 for \mathcal{M}_1 and at rank 100 for \mathcal{M}_2 will be chosen before another result that is at rank 10 for \mathcal{M}_1 and at rank 100 for \mathcal{M}_2 . Finally, we generate pairs of results to be compared to each other by the user. We never compare $top\mathcal{M}_1$ to $top\mathcal{M}_2$, and $bottom\mathcal{M}_1$ to $bottom\mathcal{M}_2$. Comparing top against bottom for the same method helps us validate that method on its own. Comparing top of one method against bottom of another allows us to compare a pair of methods against each other.



(a) Total run-time.

(b) % improvement with UB for *large queries*.

Figure 11: Run-time performance of skyline computation for *balanced similarity*.

	K	Term Similarity(sec)				Conditional Similarity(sec)				Balanced Similarity(sec)			
		med	avg	min	max	med	avg	min	max	med	avg	min	max
Exact	1	.4295	1.356	.016	13.225	.4305	4.471	.009	274.301	.4275	3.861	.01	199.521
UB	1	.299	.684	.014	5.687	.343	2.377	.017	107.673	.3345	1.925	.018	72.955
Exact	2	.43	1.355	.016	13.202	.424	4.471	.008	274.296	.433	3.833	.01	195.194
UB	2	.3705	.825	.018	6.771	.4055	2.796	.019	136.881	.389	2.345	.019	95.654
Exact	5	.4285	1.356	.016	13.209	.4285	4.473	.009	274.311	.4365	3.803	.01	195.13
UB	5	.448	1.036	.022	8.263	.4855	3.351	.019	167.917	.4785	2.841	.02	116.974
Exact	10	.4295	1.358	.016	13.222	.4275	4.472	.008	274.305	.4365	3.806	.01	195.163
UB	10	.4835	1.265	.022	9.647	.546	3.859	.019	197.304	.506	3.17	.019	132.334

Table 3: Skyline computation: median, average, minimum and maximum processing times for 150 queries.

Figure 12 shows our evaluation interface. The user is presented with two annotation sets, **Match 1** and **Match 2**, and rates each set on a three-point scale. Clicking on a term name opens its definition in MeSH. Clicking on *example article* link shows the title and abstract (when available) of an article where the annotation set is used. We instructed users to use the following definitions when rating matches. A match is *good* if it is relevant to all, or most, aspects of the query. It answers the query exhaustively. A match is *OK* if it is relevant to some, but not all, aspects of the query. Additional information is needed to answer the query fully. A match is *bad* if it is irrelevant, or relevant to a minor aspect of the query. The user also compares the matches with respect to how well they answer the query, on a three-point scale: match 1 is better than match 2, match 2 is better than match 1, or match 1 and match 2 are about the same. Both scales include a “not sure” option., so as not to force a judgment when the user is not comfortable making one.

5.2.2 Results

Results in this section are based on 8 queries, each evaluated by a single user. We collected 670 individual judgments, and 335 pairwise judgments. In this section, we analyze the performance of each of our similarity measures individually, and then describe the relative performance of our measures, and compare them to the baselines. For results r_1 and r_2 , user \mathcal{U} issues a pair-wise relevance judgment $\mathcal{U} : r_1 = r_2$ if he considers results to be of equal quality, $\mathcal{U} : r_1 > r_2$ if r_1 is better, or $\mathcal{U} : r_1 < r_2$ if r_2 is better. (We exclude the cases where the user was unable to compare the results.) Likewise, a similarity measure \mathcal{M} issues a judgment w.r.t. the relative quality of r_1 and r_2 by assigning ranks. Because users

only judge a pair of results that are far apart in the ranking, the case $\mathcal{M} : r_1 = r_2$ never occurs.

A similarity measure may agree with the user’s assessment, or it may disagree, in one of two ways: by reversing the rank order of r_1 and r_2 , or by ranking r_1 and r_2 differently while the user considers them a tie. For ease of exposition, we incorporate all three outcomes: *agreement* (A), *tie* (T) and *rank reversal error* (E), into a single *agreement score*, defined as: $agreement(\mathcal{U}, \mathcal{M}, Q) = \frac{A + 0.5 \cdot T}{A + T + E}$. Worst possible score is 0, best possible is 1. Table 4 presents the agreement between the user and each similarity measure, for each query. Note that while we explicitly generate 20 results for each query and each similarity measure, the total number of judgments may be higher or lower. Fewer than 20 results are listed when judgments for some results are unavailable (user selected “cannot compare” when evaluating results). More than 20 results are listed when similarity measures are correlated, and judgments issued for one of the measures can be used to evaluate another measure.

Due to the scale of our study we are unable to draw statistically significant conclusions about the relative performance of the measures. However, we point out some trends that emerge based on the data in Table 4, and which we plan to investigate further in the future; see Section 5.3 for a discussion. None of the measures seem to agree with user’s judgment for queries Q_2 and Q_8 . These queries do not exhibit polyhierarchy features: each term maps to a single node in MeSH. Our measures appear to outperform the baselines for queries Q_3 , Q_4 , and Q_6 . All these queries include at least one term that exhibits polyhierarchy features: either the term

Query	TermSim				ConditionalSim				BalancedSim				MeanPathSim				MeanInfoSim			
	✓	–	×	score	✓	–	×	score	✓	–	×	score	✓	–	×	score	✓	–	×	score
Q_1	3	4	2	0.56	15	8	14	0.51	15	8	14	0.51	32	10	10	0.71	29	10	13	0.65
Q_2	16	17	17	0.49	17	18	17	0.50	17	19	17	0.50	25	19	22	0.52	23	19	24	0.49
Q_3	12	11	3	0.67	11	11	4	0.63	11	11	4	0.63	5	14	12	0.39	8	14	9	0.48
Q_4	22	5	10	0.66	25	7	11	0.66	26	7	12	0.66	13	7	21	0.40	18	7	20	0.48
Q_5	12	2	17	0.42	12	2	16	0.43	12	2	16	0.43	10	2	21	0.33	21	2	10	0.67
Q_6	7	11	8	0.48	11	14	10	0.51	13	4	8	0.60	12	16	14	0.48	13	16	13	0.50
Q_7	4	9	7	0.43	5	9	7	0.45	5	9	7	0.45	10	9	4	0.63	8	12	12	0.44
Q_8	5	5	6	0.47	5	5	6	0.47	5	5	6	0.47	1	3	4	0.31	9	7	6	0.57
Avg				0.52				0.52				0.53				0.47				0.54

Table 4: Agreement between similarity measures and user judgments: ✓ for agreement, – for tie, × for reversal error.

Query: "Connective Tissue Diseases" AND "Scleroderma, Systemic"

Here are two matches to your query. These matches are **sets of MeSH headings**. Please evaluate how well each match answers the query, and then compare the two matches.

There are 32 pairs of matches left to evaluate for this query.

Match 1

Click on a heading to see its MeSH description

- Animals
- Biopsy, Needle
- Bleomycin
- Disease Models, Animal
- Female
- Immunohistochemistry
- Mice, Inbred C3H
- RNA, Messenger
- Scleroderma, Systemic
- Skin Diseases

This match is

☐ good ([define](#))

☐ ok ([define](#))

☐ bad ([define](#))

☐ cannot determine ([define](#))

Match 2

Click on a heading to see its MeSH description

- Adult
- Brain
- Female
- Gastrointestinal Diseases
- Heart Diseases
- Humans
- Kidney Diseases
- Lung Diseases
- Magnetic Resonance Imaging
- Middle Aged

This match is

☐ good ([define](#))

☐ ok ([define](#))

☐ bad ([define](#))

☐ cannot determine ([define](#))

Compare two matches

☐ match 1 is better than match 2

☐ match 2 is better than match 1

☐ match 1 and match 2 are about the same

☐ cannot compare

[Save](#)

	MeanPath	MeanInfo
TermSim	46% / 28%	31% / 36%
CondSim	41% / 31%	36% / 36%
BalSim	42% / 29%	36% / 35%

Table 5: TermSim, CondSim and BalancedSim compared to baselines.

Sim. For Q_3 , TermSim outperforms other measures. These findings are in line with results in Table 4.

5.3 Assessment of Results

Several issues make ranking difficult in our context. First, all results are already matches, i.e., all are in some sense “good”. So, ranking by ontology is a second-order ranking among documents that may not be all that different from each other in terms of real relevance. However, as we demonstrate in Section 5.2.2, ontology-related score *is* correlated with quality as judged by the users in some cases. This occurs when terms appear in multiple tree locations and induce subtrees of different shape, a distinguishing feature in MeSH. Second, our user study is small, and so we cannot expect to demonstrate statistical significance. We plan to deploy the system and obtain more information by studying user feedback.

A user’s perception of quality is informed by many aspects. Our work is motivated by the hypothesis that one of these aspects is captured by ontological relationships. This was supported by observations made by several users that they appreciated the presence of both general concepts, e.g., *Neurodegenerative Disease*, and related concepts that are more specific, e.g., *Alzheimer* and *Parkinson*.

Nonetheless, other aspects of user’s quality perception may require a more sophisticated ontology than MeSH. Even when the ontology is helpful in principle, users may disagree with classification, as observed by one user in our study. Semantic relationships, e.g., that a protein known by an expert to be connected to a disease may not be ontologically related to the disease, are not present in MeSH, and are therefore unavailable for scoring. In future work, we plan to combine MeSH with other information sources that provide additional information about relationships between concepts. We also plan to incorporate weighting of terms, perhaps on a user by user basis, based on external information.

Due to the scale of our study, we do not establish which ranking is best for which kind of query, and when a query is amenable to ontology-aware ranking. We will investigate this in the future. For some queries our methods appear to do better, while for others the competing methods appear to do better. While no method domi-

itself maps to two or more nodes and induces subtrees of different shape, or its descendant terms do. Baselines appear to outperform our measures for queries Q_1 , Q_5 , and Q_7 . Query Q_1 exhibits no polyhierarchy features. For a two-term query Q_8 , each term maps to two nodes in MeSH, but the subtrees are isomorphic, i.e., there is *structural redundancy* in this part of the hierarchy. Query Q_5 exhibits true polyhierarchy features, yet the information theoretic baseline seems to be more in-line with the user’s judgment for this query.

Table 5 presents the relative performance of our measures against the baselines. We present averages across queries, but note that performance for individual queries is in line with the trends in Table 4. Here, we are using judgments about pairs of results such that one of the results has a high rank w.r.t. one method and a low rank w.r.t. another. We present the average percentage of user judgments that were in-line with the judgment made by the similarity measure. For example, in the entry for TermSim and MeanPath the user agreed with TermSim 46% of the time, and with MeanPath 28% of the time, and considered the remaining 26% of the cases as ties.

We also compared the relative performance of our measures for queries, for which there was a difference in performance. For Q_6 , BalancedSim outperforms CondSim, which in turn outperforms Term-

Figure 12: User study interface.

nates another for all queries, our methods seem to outperform the path-based method overall, while performing comparably with the information theoretic method.

6. RELATED WORK

Ranking that takes into account hierarchical structure of the domain has been considered in the literature. Ganesan et al. [4] develop several families of similarity measures that relate sets or multisets of hierarchically classified items, such as two customers who buy one or several instances of the same product, or who buy several products in the same hierarchy. This work assumes that items in the sets are confined to being leaves of the hierarchy, and that the hierarchy is a strict tree. In our work we are comparing sets of terms in a scoped polyhierarchy, and we do not restrict the terms to being leaves.

Rada and Bicknell [10] consider the problem of ranking MEDLINE documents using the MeSH polyhierarchy, the same problem as we consider in our work. The authors propose to model the distance between the query and the document as the mean path-length between all pairs of document and query terms. This measure is one of several distance-based measures that have been proposed in the literature, see also [7]. A known limitation of these measures is an assumption that links in the taxonomy represent uniform conceptual distances.

In an alternative approach, several information-theoretic measures have been proposed that can be used to measure semantic relatedness between concepts in hierarchical domains, see for example [8, 11]. These measures are similar to the distance-based methods in that they typically relate two concepts via a common ancestor. However, rather than simply counting the length of the path to the ancestor, the information content of the ancestor (the size of its subtree) is factored into the measure. The intuition is that a common ancestor that is very general is not as informative as one that is more specific.

In our work we propose several alternative ways to relate a document to a query, by measuring the overlap among common descendants (rather than ancestors) of all nodes labeled with two concepts. To the best of our knowledge, our work is the first to explicitly model semantic relatedness in a *scoped* polyhierarchy in which a term may appear in many parts of the hierarchy with subtly different meanings in each context. The question of how contributions of different terms, or different meanings of the same term, are reconciled in the final score is central to our approach. We explicitly model and explore alternative semantics of combining the contributions of individual pairs of terms to the over-all similarity score. Despite the extra computation needed for measures based on sets of descendants rather than ancestors, we demonstrate experimentally that interactive response times are still possible even when processing tens of thousands of documents.

The OWL Web Ontology Language was developed as part of the W3C Semantic Web Initiative [13], with the goal of assigning explicit semantic meaning to the information, and of presenting the semantics in machine-processable form. Hierarchies are modeled in OWL by means of the *rdfs:subClassOf* feature, and multiple inheritance is allowed. However, scoped polyhierarchies like MeSH cannot be expressed directly in OWL. Such hierarchies can be simulated with constructs *rdfs:Property* and *rdfs:rdfsSubPropertyOf* which are typically used to model relationships in OWL, and by restricting the scope of the inheritance relationship with *rdfs:domain*.

Efficient computation of skyline results has been receiving significant attention in the database community. We build on the classic divide-and-conquer algorithm by Bentley [2], and adapt it to our application scenario and performance needs by incorporat-

ing score upper-bounds. Tan et al. [12] develop progressive skyline computation methods, while Jin et al. [5] propose an efficient algorithm for the mining of thick skylines in large databases. In our work we also compute skylines progressively, by relying on a sort order in which results are supplied, and we are able to compute multi-contour skylines efficiently on the large scale. Our scenario differs from prior work in that coordinates of skyline points may be costly to compute, motivating us to use score upper-bounds.

7. CONCLUSIONS

MeSH is a sophisticated, curated real-world ontology with about 25,000 terms. It has the interesting property that terms can appear in multiple parts of the hierarchy. Each time a term appears, its meaning is scoped, i.e., the meaning of the term depends on its position in the hierarchy. This observation challenges most past work which has been developed assuming that a term has a unique node in the generalization hierarchy.

We have attempted to capture the semantics of a term by looking at all of the term's descendants, across the whole hierarchy. We developed three similarity measures that relate sets of terms based on the degree of overlap between the sets of their descendants. We have demonstrated that each of these measures can be computed in interactive time for the complete MeSH ontology, at the scale of the complete PubMed corpus. We have also shown how computing score upper-bounds can be used to reduce the cost of identifying the best-matching documents, or of computing the skyline of the dataset with respect to score and publication date. We evaluated our similarity measures with a user study.

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